Iterate Random Point Generation and Calculate Distance to a Base Station

These instructions enable you to generate replicates of random points within a study area polygon that can then be used to compare their distances to a base station with those of observed points within the same study area. Using ArcGIS 9.x software, you access a VBA macro (attached to a button on a toolbar when using the downloadable IterateRandomPts.mxd file – see page 4 if using version 9.0) to generate several iterations of random points within a selected polygon. After aggregating the random points and spatially joining to calculate distances, the output tables may be used for statistical tests of significance between the observed and random locations.

ORIGINAL DATA

Observations.shp a point shapefile of individual animal

locations recorded by telemetry or GPS

collar

Base Station.shp a point shapefile of a given location(s) that

you wish to measure distances to

Study_Area.shp a polygon shapefile of the area of interest

CREATED DATA

Random_Study_AreaN.shp various point shapefiles resulting from the

generation of random points within the

Study area.shp polygon

MergeN.shp a point various shapefile resulting from the

merging/appending of all random point

iterations

Dist2Base.shp a point shapefile that is a copy of MergeN,

but with the Base station.shp attributes

spatially joined and a distance field

DistStatsXIteration.dbf a dBase table that summarizes the

statistics of the distance field of the

Dist2Base.shp attribute table

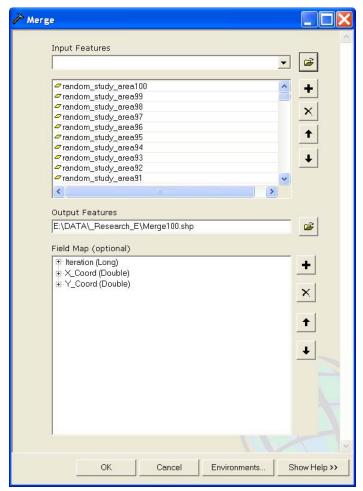
Start the map document:

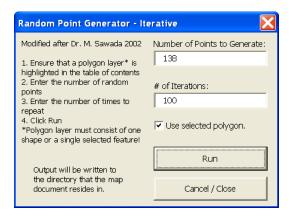
- 1. Download the IterateRandomPts.mxd and copy to your working directory all output files will be saved here, so it is a good idea to begin with a new empty folder if you plan to do a large number of iterations!
- 2. Start IterateRandomPts.mxd
- 3. Click the ADD DATA button and add the following layers (substitute your actual filenames, of course): Base Station.shp, Observations.shp, Study Area.shp

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Generate the random points:

- 4. In the table of contents, highlight the **Study_Area** layer
- Locate the Random Toolbar (if it is not present, choose VIEW >>> TOOLBARS and click a check beside it)
- Click the RANDOM button
- 7. Type the number of points for each replicate; e.g. **138**
- 8. Type the number of iterations (i.e. replicates); e.g. **100**
- 9. Click RUN





Aggregate the random points:

Combining all the points into one file makes for more automated processing. How this is done depends on your version of ArcGIS.

If using ArcGIS 9.1:

- 10. Locate the MERGE tool in ArcToolbox and open it
- 11. In the tale of contents, highlight all the random points layers (hold the SHIFT key on the keyboard to select multiples)
- 12. Drag and drop the layers into the Input Features box
- 13. Specify the Output Features; e.g. Merge100.shp
- 14. Click OK

If using ArcGIS 9.0:

 Make a copy of one of the point layers (right click on the first original random point layer in the table contents and choose DATA >>> EXPORT DATA to save as Merge100.shp)

- 2. Locate the APPEND tool in ArcToolbox and open it
- 3. Select all other random point layers (skip the first original and Merge100.shp)
- 4. Drag and drop the layers into the Input Features box
- 5. Select Merge100.shp as the Output Features
- 6. Choose NO TEST for the Schema Type and click OK

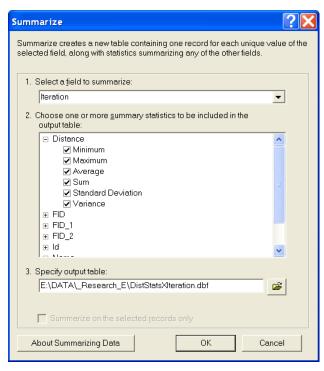
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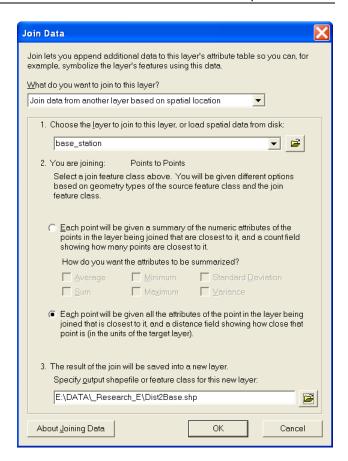
Calculate the distances to the base station:

- 15. In the table of contents, right click on Merge100 and choose JOINS AND RELATES >>> JOIN
- 16. Select to "Join data from another layer based on spatial location"
- 17. Select **Base_Station** as the layer to join to
- 18. Choose the second option where "Each point will be given all the attributes of the point in the layer being joined... and a distance field."
- 19. Enter an output shapefile name; e.g. **Dist2Base.shp**
- 20. Click OK
- 21. Repeat for the Observation points

Summarize the distance statistics:

22. In the table of contents, right click on **Dist2Base** and choose OPEN ATTRIBUTE TABLE

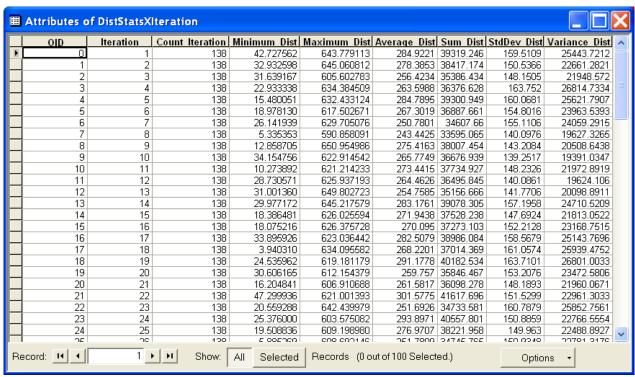




- 23. Right click on the ITERATION heading and choose SUMMARIZE
- 24. Select any of the summary statistics associated with the DISTANCE field
- 25. Specify an output table name; e.g. **DistStatsXIteration.dbf**
- 26. Click OK
- 27. Repeat for the Observation points spatial join output file from above

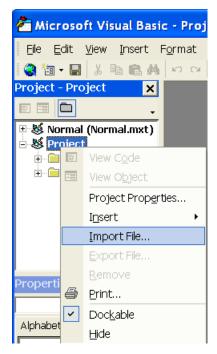
Compare using the statistical software package of your choice

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Final output table showing summary statistics for the distances to the base station for all iterations of random points.

VBA Macro Installation Instructions



If you are using ArcGIS 9.0 (and not 9.1, which is the version that IterateRandomPts.mxd was created in), then you will need to download the IterateRandom.zip file, unzip it, and follow the import instructions to create your own VBA macro button.

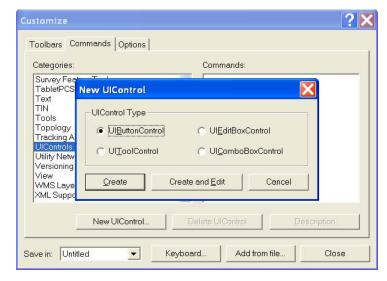
Import the VBA macro:

- Copy and unzip IterateRandom.zip to your local hard drive (e.g. create a new folder named C:\ArcGIS\VBA for permanent storage)
- 2. Start ArcMap with a new empty map document
- Choose TOOLS >>> MACROS >>> VISUAL BASIC EDITOR
- 4. The Visual Basic Editor appears; locate the Project Explorer to the left
- 5. Right click on **Project** and choose IMPORT FILE
- Navigate to find frmlterateRandom.frm file and click OPEN

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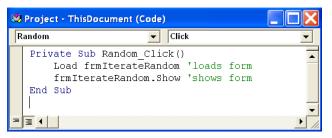
Create a new button control in ArcMap:

- Return to the ArcMap program and choose TOOLS >>> CUSTOMIZE
- 8. In the COMMANDS tab, select to Save in: Untitled
- 9. In the Categories window, scroll down to find the UICONTROLS category
- 10. Click on the NEW UICONTROL button
- 11. Click CREATE
- 12. In the Commands window, click once to highlight Project.UIButtonControl1; wait a second, then click



again to access the text editing box so you can change its name

13. Making sure that all the text is selected, type "**Random**" as the new name and press ENTER



Associate the new button control with the macro:

- 14. Double click on **Project.Random** to open up the Visual Basic Editor
- 15. Place the mouse cursor on the next line below "Private Sub Random Click()"
- 16. Type the following lines of code:

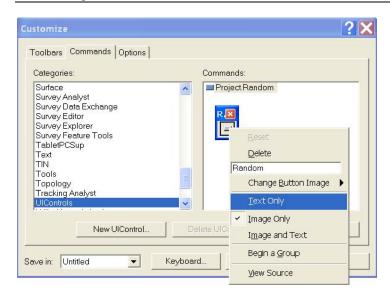
Load frmIterateRandom 'loads form frmIterateRandom.Show 'shows form

Create a new toolbar with the custom button control:

- 17. Return to ArcMap
- 18. Choose TOOLS >>> CUSTOMIZE
- 19. In the TOOLBARS tab, click NEW
- 20. Type the name "**Random**" and choose to save in: <u>Untitled</u>
- 21. Click OK
- 22. In the COMMANDS tab, scroll to find the UICONTROLS category
- 23. Click and drag **Project.Random** to the new toolbar
- 24. On the new RANDOM toolbar, right click on the default button and choose TEXT ONLY



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25. Click CLOSE on the CUSTOMIZE dialog
26. Finally, SAVE your Untitled map document to your working directory; e.g. IterateRandomPts90.mxd

Saving a VBA macro in the Normal.mxt:

If this is a macro tool that you wish to use all the time, then you may opt to save the VBA macro and new toolbar with custom button control into your Normal template (i.e. Normal.mxt). Make the following substitutions to the instructions that start on page 4:

- Step 5: Instead of Project, right click on Normal
- Step 8: Instead of Untitled, save in Normal
- Step 16: After typing in code, choose FILE >>> SAVE NORMAL.MXT
- Step 20: Instead of Untitled, save in Normal

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